



SmallTalk

CounterPlay



CounterPlay

Set of rules

One player picks a card
Turn the hourglass
Answer the card within time

If the card says joint discussion, do not use
the hourglass - just discuss.

It is not allowed to interrupt an answer
unless it is a joint discussion.

When the time is up, other players
can share their thoughts.

SmallTalk

Is playfulness
a priority in your
everyday-life?

Is playfulness
a priority in your
professional life?



CounterPlay

How would
you implement
playfulness in
your field?

SmallTalk



CounterPlay

What makes
you happy?

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CounterPlay

How could you
be more playful?

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CounterPlay

How could you
be more playful?

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CounterPlay

Your
profession?

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CounterPlay

Favourite
game?

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Your
dreams?

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CounterPlay

Wise
words?

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CounterPlay

Best point
so far at
CounterPlay?

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What are
the pros of
gamification?



CounterPlay

Your most
useful skills?

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The challenge
of implementing
playfulness in
your field?



CounterPlay

Greatest
achievement?

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Which
presentation
did you look
forward to
the most?



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Most
important
values?

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CounterPlay

Why are
you here?

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CounterPlay

Joint discussion

Is playing
what makes
us human?

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Joint discussion

What
makes a
good game?

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CounterPlay

Joint discussion

How can
playfulness
be useful in
education?

SmallTalk

Joint discussion

How can
playfulness
generate value
in business?

Joint discussion

How can games be useful in feedback-situations?



CounterPlay

Joint discussion

How could you
combine your
resources?

SmallTalk